



This Record Certifies that

Played by _____

Player _____

RPGA # _____

Has Completed

IUZ6-08 *Over the River and Through the Woods*
A Metaregional Adventure
Set in Iuz's Border States



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd _____
- ☐ Was reincarnated _____

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

596 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

APL 14

max 1,800 xp; 6,600 gp

♣ **Bracers of Draconic Strength:** These specially made bracers were crafted from a green dragon skin and given to the twin brothers Vern & Stern as gifts. The bracers grant an Enhancement bonus to Strength and can be upgraded by spending the difference in cost. For example, *bracers of draconic strength +2* could be upgraded to +4 by spending 12,000 gp. Moderate transmutation; CL 6th; Craft Wondrous Item; *bull's strength*; Price 6,000 gp (+2), 18,000 (+4), 42,000 (+6); Weight 1 lb

♣ **Famous!** Your deeds have been spoken of throughout the area by "Lucky" Gorn Silverbeard, dwarven bard extraordinaire. Because of this, you gain a +1 Circumstance bonus to Charisma related skills when dealing with good NPCs throughout the Iuz's Border States metaregion and a -1 Circumstance penalty to Charisma related skills when dealing with evil NPCs throughout the Iuz's Border States metaregion.

♣ **Favor of Gorn Silverbeard:** You have done a great kindness in resurrecting "Lucky" Gorn Silverbeard and returning his equipment. You gain Metaregional access and a 10% discount on all items marked with a *.

♣ **Known to Those in Power:** Word has spread to your superiors that you have willingly purchased an item considered "evil". The following organizations will no longer allow you within their ranks: Brotherhood of the Sundered Axe, Den Zauber Guild, Green Jerkins, Hammerstrike Clan, Helping Hands of Ehlonna, Knights of the Hart, Knights of the High Forest, Moskol's Legion, The Old Kerk, Stargazers, Voormannsgardt, Worshipers of the Hidden Shrine to Pelor in Hallorn, and most good aligned temples (Check with your metaorganization coordinator).

A PC may remove this black mark from their record in the following ways: 1) Spend 3 favors directly related to the metaorganization; 2) Spend 1 favor and turn the item over to their meta-org at some future time, removing it from their MIL and receiving no compensation; 3) Immediately turn the item over to their metaorganization after purchasing it, receiving no compensation.

For immediately turning over the item to your superiors, you have gained one influence point with your organization (must be listed above).

Organization: _____

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 8

- ❖ *Assassin's dagger* (Adventure; DMG)†
- ❖ *Bead of force* (Adventure; DMG)*
- ❖ *Bracers of draconic strength +2* (Adventure; See above; 6000 gp)
- ❖ *Dagger of venom* (Adventure; DMG) †
- ❖ *Demon armor* (Adventure; DMG) †
- ❖ *Goggles of night* (Adventure; DMG)*
- ❖ *Lens of detection* (Adventure; DMG)*
- ❖ *Mace of terror* (Adventure; DMG) †
- ❖ *Nine lives stealer* (Adventure; DMG) †

APL 10 (all of APL 8 plus the following)

- ❖ *Bracers of armor +3, light fortification* (Adventure; DMG; 16,000 gp)*
- ❖ *Cloak of displacement, minor* (Adventure; DMG)*

APL 12 (all of APLs 8-10 plus the following)

- ❖ *Luck blade (o wishes)* (Adventure; DMG)*
- ❖ *Scabbard of keen edges* (Adventure; DMG)*

APL 14 (all of APLs 8-12 plus the following)

- ❖ *Oathbow* (Adventure; DMG)*
- ❖ *Stone of good luck* (Adventure; DMG)*

† These items may be purchased on only this AR.

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL